

SECRET PAINT

1. INT. WORK LOCATION - DAY

Openingscene moet een beetje spectaculair zijn.

Ruzie met collegas, klant of baas.

FRANK(30+- athletic guy.) Sits at a desk in a business offices. There are 4 similar tables with each 2 persons working on their PC.

VOICE 1(Male 40+- talk on the background and has no visible character).

VOICE 2(Female 30+- talk on the background and has no visible character).

VOICE 1

Now he pretends to work hard again.

VOICE 2

As if he gets anything done he is way to distracted.

Frank looks angrily around him.

VOICE 1

Haha yes exactly now he looks around as if he can see us.

VOICE 2

Under the desk Frank.

Frank looks under his desk. The person working opposite Frank OFFICE(Male 50+-, average office clerk) looks at Frank.

OFFICE

Something wrong Frank?

Frank looks at Office.

FRANK

Yes there is something wrong. Just quit with the talking okay.

VOICE 1

Now he gets problems with his coworker.

VOICE 2

Because he can't shut up.

Frank stands up and talks loudly.

FRANK

Stop it alright.

VOICE 2

Oh now we get it haha.

OFFICE

Calm down okay, what is wrong with you?

VOICE 2

Yes what is wrong with you?

Frank pulls his office desk and looks below it.

FRANK

Where is that freaking thing?

The other employees start gathering around.

OFFICE MARK (40+-, Average guy) stands close to Frank.

OFFICE MARK

What the hell is going on?

VOICE 2

What is wrong Frank? You can not find it anyway.

Frank looks at Office Mark.

FRANK

That sound speaker that you guys have installed. WHERE THE FUCK IS IT?

OFFICE 1 makes a he is crazy signal to the other office workers.

FRANK

This is going on way too long. Is there nobody who can turn it off for a single day damn it.

VOICE 1

Turn it off haha.

VOICE 2

We are just getting started Frank.

Frank grabs his table and throws it over.

Office Mark grabs Frank.

OFFICE MARK

Take it easy Frank!

VOICE 2

Now he is scared for his colleague.

VOICE 2

Pussy!

FRANK
I am NOT scared for you Mark!

Frank shoves mark. Mark falls backward on the ground. WENDY
(Female 30+-, average build.) Grabs Frank.

WENDY
What the fuck is wrong with you.

Frank grabs Wendy also.

FRANK
Just STOP IT.

WENDY
Stop what?

VOICE 1
You can not stop us.

VOICE 2
She has the microphone Frank.

Frank pulls Wendy her shirt up.

FRANK
Where did you hide it?

Mark is up his feet again and Grabs Frank by his shoulder.

WENDY
Somebody call the police.

VOICE 1
In her pants.

VOICE 2
Yes it is inside her pants Frank.

Frank grabs Wendy by her waist and tries to open her pants.

Several colleagues grab Frank and push him away. Frank takes
a swing at Mark who is pushing Frank by the shoulder.

VOICE 1
There is a brief opener on your
desk Frank.

Frank looks at his desk where a brief opener lays.

VOICE 2
If you stab him we will shut up
Frank.

VOICE 1
We promise! For ever.

Frank goes for the brief opener. Mark looks at Frank and goes for the brief opener. Mark his hand is on it just before Frank's hand so Frank grabs Mark his hand. A brief shuffle ensues where Frank grabs mark his hand with the brief opener with two hands and tries to stab Mark.

2. INT/EXT. FRANKS CAR - DAY

White over black: "2 months before."

Frank drives in his car.

VOICE 2

He drives like a granny.

VOICE 1

As usual.

VOICE 2

He may as well walk to his job.

VOICE 1

No wonder that his colleagues make fun of him.

Frank drives on the parking lot at his job.

VOICE 2

He can't even park at once, always has to backup at least once.

Frank closes the door and the voices stop. Frank stops walking away and listens. Nothing to hear so he opens the door of his car and the voices sound again.

VOICE 1

Sssht then he knows it is installed in his car.

VOICE 2

It doesn't matter he can't find it anyway.

Frank closes the door again and the voices stop again.

Frank opens the door again and the voices sound again.

VOICE 1

It is installed in your mirror Frank.

VOICE 2

But you can not find it, it is professionally installed.

Frank looks at his rear view mirror, and touches it, looks at the back of it.

VOICE 1
Shit now he knows it.

Frank rips the rear view mirror off and the voices stop.
Frank sighs and closes his car and walks off.

3. INT. FRANKS ROOM - NIGHT

Frank lays on his bed below the covers jerking off.

VOICE 1
Now he pretends to be horny again.

VOICE 2
Now he thinks of fucking an other man.

VOICE 1
I always knew he was a fagot.

VOICE 2
Stick it in a hairy ass Frank.

Frank sighs and stops jerking off.

FRANK
Can't you stop it for 30 minutes damn.

Frank turns over and chucks the cover over his head.

VOICE 2
He can't even cum how pathetic.

VOICE 1
Imagine having a boyfriend like that. He can't cum for real.

VOICE 2
No wonder he is single. Who would want a boyfriend who quits half way the sex.

VOICE 1
H just falls asleep during sex.

4. INT. PSYCHO WARD - DAY

Crisis team

Frank sits at a round table opposite PSYCHIATRIST(50, average male with glasses on), NERD (35, average male) and ANASTASIA(25, cute girl).

VOICE 1
HAHA how to explain this?

PSYCHIATRIST
So Frank what do you think?

Frank looks at Psychiatrist.

FRANK
From what? I am sad of course from
my job.

ANASTASIA
Oh can you elaborate on that Frank?

FRANK
I worked there for ages and now I
am fired.

NERD
Do you think that is strange after
what happened?

VOICE 2
Fired from a lame ass job, who
cares.

FRANK
Yeah what the hell am I supposed to
do if they talk to me 24/7.

PSYCHIATRIST
Who is talking to you?

FRANK
That device that they track me with
of course. They keep messing with
me. EVERY SINGLE DAY.

ANASTASIA
Can you hear them now also?

Frank is still and listens.

VOICE 2
Now they think that he has
schizophrenia.

Voice 1 starts laughing.

FRANK
Yes of course, you heard that also
right?

Psychiatric and Anastasia look at each other, they both shake
their heads.

PSYCHIATRIST

What do they say to you?

FRANK

They are making fun of me of course, as if I suffer from schizophrenia.

PSYCHIATRIST

Have you heard them always or is this a recent thing?

FRANK

A few months ago they started.

PSYCHIATRIST

Did something happen a few months ago?

FRANK

What is that for question?

PSYCHIATRIST

Often people who suffer a psychotic episode after a traumatic event.

ANASTASIA

Sometimes it runs in the family. Do you have any family members who suffer from mental illness?

FRANK

No nobody that I know about.

PSYCHIATRIST

So, nothing extra ordinary happened in your life?

FRANK

Well I divorced my wife.

PSYCHIATRIST

Oh that explains it.

FRANK

No that was because of this; not the cause of course.

ANASTASIA

You divorced because you hear voices?

FRANK

Not just voices. Because she installed it.

Anastasia sighs.

PSYCHIATRIST

And did something happen before the voices started?

FRANK

Not really; I had a small accident a few months ago.... Oh and I was unsuccessful in a job application for an other job.

Frank looks at psychiatrist.

FRANK

And I guess I lost most of my savings in the crypto market.

ANASTASIA

Oh Bitcoin?

FRANK

Yes. Well I started with Bitcoin and made some good money in the bull market. But then I bought some smaller tokens and the whole market crashed. So now I have this worthless portfolio.

ANASTASIA

Yes it is a risky business.

PSYCHIATRIST

Anything else?

Frank takes a second to think.

FRANK

I had some issues I guess with my ex wife. She accused me of cheating. And then she installed this thing to spy on me.

PSYCHIATRIST

Yes just what I was thinking. You might ave been to stressed out. I advise to start with an anti-psychotic medicine. Then we can see if it helps you out or not.

TIME

Anastasia comes walking in the door with a package in her hand. She takes a seat.

VOICE 1

All this talking just because a small micro phone.

VOICE 2

They seriously think that you are insane Frank.

Anastasia grabs 2 pills from the package and hands them over to Frank.

///

Make better scene explain the pills and stuff however without the expositional talking.

Make 10PM nightly scene taking meds and forget 1 day

///

PSYCHIATRIST

We start with 20 MG Olanzapine Frank.

FRANK

Okay what ever you say. It wont help anyway as long as that microphone is there.

Frank grabs the 2 pills and swallows them with the last coffee in his coffeecup.

VOICE 1

Haha now he is on medicines.

VOICE 2

As if that will make us stop.

Frank looks behind him.

NERD

Can you still hear it?

Frank listens.

Now the voices fade away slowly.

VOICE 1

They really think that they can shut us up.

VOICE 2

They are in on it Frank.

VOICE 1

Yes it is under the table Frank.

Frank looks below the table.

VOICE 2

Anastasia has it between her legs.

VOICE 1
Yes She hides it.

Frank sits up again while he listens.

FRANK
Now it is softer.

Frank listens again.

FRANK
Now it is stopped.

PSYCHIATRIST
Yes that is what I expected
already. It seems that the
medication works for you Frank.

FRANK
Yeah sure. Until she turns on the
sound again.

Frank looks at Anastasia.

PSYCHIATRIST
For you it is important to take
rest Frank. I suggest that you do
not work for at least a month and
avoid any stressful event.

5. INT. PARENTS HOUSE - DAY

/ Provide reason for visiting uncle without only exposition
talking.

6. EXT. PAINTING HOUSE - DAY

We see Frank's car pull up to his uncle's house. Frank drives
a Grey station wagon. The house where he pulls up is a
secluded house on a remote country road.

Frank steps out and grabs a backpack from his trunk. And
walks over to the doorbell and rings it.

MARCEL(65 male) opens the door and greets Frank.

MARCEL
So you really did come Frank. It is
so nice to see you.

FRANK
I am sorry to bother you really.

EVELINE (Female 65) comes and stands next to Marcel.

EVELINE

Do not feel sorry Frank we love visitors.

FRANK

Yes, okay. It has been a long time since I was here.

MARCEL

Yes I still remember you as a 15 year old kid.

EVELINE

Come inside the food is ready.

Frank walks behind Eveline and Marcel inside.

7. INT. PAINTING HOUSE - DAY

Frank sits with Eveline and Marcel on the dinner table.

Frank looks at the richly decked table there is a bowl with eggs on the table.

FRANK

This is too much really, I am not a very big eater.

EVELINE

Oh no it is our pleasure we always like to eat in peace.

Frank grabs a sandwich and starts eating.

MARCEL

Your mom told us about your problems. You do not have to be ashamed.

FRANK

Oh, what all did she say?

EVELINE

That you was fired.

MARCEL

Because you nearly stabbed your co worker.

FRANK

Yes, that was bad. But now I feel better really.

MARCEL

We both had anti depressive
medicines ourself Frank it is
nothing to worry about. It will go
over in time.

Frank grabs an other sandwich.

Marcel points toward the eggs.

MARCEL

Why don't you have some fresh eggs?

EVELINE

As fresh as can be. We get them for
the neighbor.

Frank grabs an egg and opens it.

MARCEL

Fresh from the chickens, she gives
them every day in exchange to keep
their chickens on our land.

8. INT. PAINTING HOUSE - DAY

Frank is washing the dishes while Marcel walks to him.

MARCEL

I go do some meditating, you enjoy
yourself.

FRANK

Yes okay.

Marcel walks off to a door that is secured with a keypad. He
types some keys and the door unlocks. Frank looks over while
Marcel walks inside and gives Frank a stare while he closes
the door.

9. INT. PAINTING HOUSE FRANKS ROOM - DAY

Frank lays in bed watching the ceiling. He seems to listen we
hear faint talking and stuff being moved.

We see the clock on his nightstand which shows 10:00 PM.

Frank takes a pill from his pill bottle and swallows it.

Frank grabs his smart-phone and dials the number of the
psychiatrist.

FRANK

Hey, with Frank. You told me to
call you when my medicines would
not work.

A few seconds silence.

FRANK
Yes now I hear talking and stuff
being moved about every night.

A few seconds silence.

FRANK
No every night since I am here.
Actually I think someone lives in
the secret room.

A few seconds silence.

FRANK
Okay I will try that. And will call
when that does not work all-right.
Bye for now.

Frank listens to it and then grabs his medicines from his night table. He takes 1 pill and swallows it. However the sounds remain.

10. INT. PAINTING HOUSE - NIGHT

Frank calls his mom to inform about the sounds coming from the meditation room. She however tells Frank that he needs rest and that the sounds are in his head. And tells him to take the prescription as he is supposed to.

11. INT. PAINTING HOUSE - DAY

Frank calls the police and tells them that the paintings of his uncle are alive when the dark sets in. And that he scared to go to bed.

MARCEL (O.S.)
HEY FRANK COME HERE.

FRANK
Why?

MARCEL
The police is here. Did you call
them?

Frank gets of his bed and walks downstairs. In the hallway Marcel and a police office are talking.

FRANK
Hey.

Police officer and Marcel look at Frank

FRANK

Yes I called the police because of your paintings that come alive.

MARCEL

Did you take your medicines today?

POLICE OFFICER

There was something with animals or something.

Marcel to police officer.

MARCEL

It is okay, he suffered a mental breakdown and has a psychosis.

FRANK

Look at his paintings police officer.

POLICE OFFICER

Okay let me see those paintings.

Marcel directs Police Officer toward some paintings on the wall.

FRANK

Not these paintings but the ones in the meditating room.

MARCEL

How do you know that there are paintings in my meditating room?

POLICE OFFICER

Okay let me see those paintings if they are so important.

MARCEL

Whatever.

Marcel walks toward the locked door and presses some keys and the door unlocks.

Frank looks over Marcel his shoulder and mumbles to himself.

FRANK

2784.

Marcel opens it and waves at Police Officer who walks inside followed by Marcel and Frank.

Police officer looks at the paintings on the wall.

POLICE OFFICER

Oh these are nice and colorful I like them.

MARCEL

Thank you, some of my best work is in here. Meditating makes me super creative.

Frank looks at a specific painting and nudges it, but nothing happens.

12. EXT. PAINTING HOUSE - DAY

Frank stands next to Marcel his car while Marcel comes walking from the house.

MARCEL

Just relax and don't be afraid to make yourself at home. We will be back at 11'ish.

FRANK

Yes I will try some meditating myself.

Marcel gets in the vehicle Frank waves while the car drives away. While the car drives away Frank walks inside and closes the door.

13. INT. PAINTING HOUSE - JUST AFTER

Frank walks in the room and walks toward the window to peek outside and sees the car disappear behind the bend. Then he walks slowly toward the meditating room and puts his ear to the door and listens. There is nothing to hear.

So he walks inside.

14. INT. MEDITATION ROOM - DAY

Frank has a long look at the paintings inside.

15. INT. PAINTING HOUSE - DAY

Marcel shows the meditating room. First he unlocks the door with a keypad then with a key.

MARCEL

Now this is my biggest treasure inside.

FRANK

Your best paintings?

MARCEL
 Paintings indeed however not all by
 me.

Marcel walks inside Frank follows.

MARCEL
 You see for yourself Frank there is
 nobody here.

Frank looks around his eyes stay focused at the safe.

FRANK
 What is in there?

MARCEL
 Nothing to be concerned about.

Frank walks toward it and gives it a tap with his hand.

MARCEL
 Do you want to see inside?

FRANK
 Yes!

Marcel proceeds to open the safe.

We can see inside there is a jar with black ink and a
 painting.

Marcel grabs the painting and has a long look at it.

The painting is a graveyard lit by the moon shining through
 the trees. With a CREEPY TOON(black death figure) just beside
 a grave cross.

MARCEL
 You are mighty nosy Frank.

FRANK
 I am sorry it runs in the family I
 guess.

MARCEL
 This is the masterpiece that trumps
 them all.

FRANK
 Did you paint it?

MARCEL
 No, this is painted by your great
 great great great uncle who was an
 elite member of The Templar
 knights.

(MEER)

MARCEL (CONT'D)

He painted it just before he was killed in the Knight Templar purge on Friday the thirteenth 1307 .

FRANK

Oh wow that is an old painting.

MARCEL

It is said that the painting was bad luck and was almost destroyed by another Templar knight. It was only the courage of your great great great aunt that the painting was saved.

MARCEL

Since then it has been a tradition for our family to add 1 painting to this collection for every generation.

Marcel looks around the room and walks toward the last painting on the wall.

MARCEL

This is the painting i have contributed for my generation.

Marcel looks intensely at Frank.

MARCEL

What would you add, would you be the chosen person to add a painting to this secret collection?

FRANK

Oh my, what a question. Probably something as this painting. It looks more realistic then all the other ones. They are all so colorful and happy while this first painting looks so realistic. Almost as if it is alive.

MARCEL

Do you like this painting?

FRANK

Yes it looks nice, kinda creepy.

Marcel hands the painting over to Frank.

MARCEL

Here! You can have it.

16. INT. PAINTING HOUSE FRANKS ROOM - NIGHT

We see Frank sit on his bed while he googles for "strange noises" mental illness and stuff. We see his bedside alarm clock which shows 10:00 PM. Frank however forgets to take his medicines since he is too busy googling.

TIME

White over black: "30 minutes later".

VOICE 2

Now what a vacation.

VOICE 1

All he does is search things.

VOICE 2

Yes, and he isn't very good in it.

VOICE 1

No wonder that his family talks behind his back.

VOICE 2

Your uncle thinks that you are crazy Frank.

VOICE 1

And your aunt too.

FRANK

Stop it damn it. How did you install it here?

VOICE 1

We are everywhere Frank.

VOICE 2

Your uncle let us install it in your bedroom.

Frank chucks his smartphone on the bed and looks below his bed.

VOICE 2

You can not find it, it is too small to see.

FRANK

That is impossible, everything with a microphone can be seen.

MARCEL(O.S.)

Everything okay Frank?

FRANK

Yes I am fine.

MARCEL(O.S.)
Okay, tell me if you need anything.

VOICE 2
Too shy to confront him.

VOICE 1
Not shy, scared.

VOICE 2
Boehoe.

Frank looks behind the mirror and the lamps. But can't find anything.

17. INT. PAINTING HOUSE FRANKS ROOM - NIGHT

The alarm clock shows 10:00 PM.

Frank grabs his pill bottle and takes 1 tablet out.

VOICE 1
Oh it is pill time again.

VOICE 2
Now he will sleep again for ages.

FRANK
Shut it!

Frank takes 1 pill and the voices slowly fade away.

VOICE 1
He will take meds the rest of his life.

VOICE 2
Just what we wanted haha.

VOICE 1
Yes we win.

Frank sighs.

VOICE 2
No job, no wife how sad.

VOICE 1
Even his family doesn't believe him.

VOICE 2
They really think that he has schizophrenia.

The voices slowly fade away.

Frank looks around then to his pill bottle and sighs while he grabs his hair.

18. INT. PAINTING HOUSE - DAY

Frank takes a pill and the voices disappear. Frank finally gets it and realizes that he forgot to take a pill the previous day.

So he calls his ex-wife

/// but he should talk about talking to the painting as well, so we need to add this after he sees Creepy Toon.

Frank calls his ex wife.

FRANK

Hey Diana.

FRANK

No i call to say that i am soo sorry for accusing you to install something.

FRANK

Yes i am really soo sorry now I know it is inside my head. Yes i forgot to take my medicine and then I heard those voices again.

FRANK

You have to believe me it is me, it had nothing to do with you.

FRANK

19. INT. PAINTING HOUSE - DAY

Marcel and Eveline are in their bedroom they both take their clothes off; before jumping in bed.

MARCEL

I gave the painting to Frank.

EVELINE

What painting?

MARCEL

THE painting.

Eveline is startled.

EVELINE

Noo you did not do that... Not to Frank.

MARCEL

We have no choice. He is too nosy.

EVELINE

I thought that we would inform him. And make him the next inheritor.

MARCEL

Yes that was the plan. But he is psychotic and can't shut his mouth.

EVELINE

Wait, you mean that he has the painting now?

MARCEL

Yes, in his bedroom.

EVELINE

Shit. what if he escapes? We need to lock the door tonight.

MARCEL

Yes I forgot. Frank may paint something even more dangerous with his psychotic episodes.

20. INT. PAINTING HOUSE FRANKS ROOM - NIGHT

Frank lays in bed the moon shines through the window so it is dimly lit.

Frank wakes up just to find CREEPY TOON standing above his head with a knife pointing at his head.

With a swift move he grabs Creepy Toon and throws him beside the bed.

FRANK

What the fuck!

Frank shakes his head and looks at the painting. Creepy Toon is missing from the painting.

He stands up and looks below his bed where Creepy Toon is who grabs Frank his hand and starts biting him.

FRANK

Auw what the fuck man!

Frank grabs Creepy Toon by the neck and holds him in the air. The moonlight falls straight on Creepy Toon.

FRANK

Why are you doing that for?

CREEPY TOON

What do you think?

FRANK

Wow you can talk now?

CREEPY TOON

Yeah duh!

FRANK

Why did you bite me for?

CREEPY TOON

How would you feel after years in a fucking safe?

FRANK

What does that have to do with me?

CREEPY TOON

Because I am designed as an evil character.

FRANK

You are a painting that's it.

CREEPY TOON

Don't you get it? When we are created we become what our creator had in mind when he painted us.

Frank puts Creepy Toon on his bed and picks a pill from his pill bottle and swallows it.

In the meantime Creepy Toon grabs the knife again and hold it just where Frank is about to sit again. Frank however sees it and grabs the knife.

FRANK

Stop that shit alright.

Frank shakes his head and looks again at the painting then towards Creepy Toon.

CREEPY TOON

If you let me outside I will stop it.

FRANK

What does a creepy little Toon want to do outside?

CREEPY TOON
None of your business.

Frank stands up and grabs the painting and looks at Creepy Toon.

 FRANK
Why wouldn't I just destroy you?

Creepy Toon looks at Frank then at the painting.

 CREEPY TOON
You can not do that. What would your uncle think if you destroyed his best work?

 FRANK
I can't give a damn what he thinks! He tried to kill me by giving you as a gift. He must have known that you tried to kill me.

 CREEPY TOON
Haha.

 FRANK
Yeah laugh.

 CREEPY TOON
Don't you get it? It is the secret ink. What you paint with it will become alive.

 FRANK
You mean.. The paint in the safe?

 CREEPY TOON
Ah now you get it.

 FRANK
You are not real anyway.

 FRANK
Okay i will let you outside if you promise to tell the secret.

 CREEPY TOON
Okay deal.

Frank opens the window and puts Creepy Toon on the window sill.

Creepy Toon walks off on the roof.

21. INT. PAINTING HOUSE - DAY

Frank, Marcel and Eveline sit at the dining table having breakfast.

A few seconds without anybody says something.

MARCEL

So Frank had a good night sleep?

FRANK

Why would you ask that?

MARCEL

Just curious, I ask that always if we have visitors.

FRANK

Oh okay. I slept mighty fine indeed.

Marcel looks at Eveline.

EVELINE

We thought that we heard some commotion this night.

FRANK

It wasn't me. But I hear stuff from the meditating room every night.

Marcel sighs.

MARCEL

Do you still hear voices? You have been in there, there is nothing in there.

EVELINE

Did you take your medicine today Frank?

FRANK

Yes a double dose.

Marcel finishes his coffee and turns on the tv.

At a news channel he stops. : Brutal killing in WHATEVER PLACE NAME.

The TV anchor talks about a killing.

/// change for missing egg neighbor. They find her killed and somehow try to make her disappear. Or frank sees Marcel get rid of the corpse.

22. INT. FUNERAL HOME - DAY

In a church the funeral of the egg neighbor is held.

Frank, Marcel and Eveline are at the funeral. However everybody ignores their presence. Some even tell them things like: On other one on your name; this is the third already; what have you done this time; 3 times what a coincidence.

Then they sit down, and everybody takes a seat no less than 10 feet around Marcel, Frank and Eveline.

23. INT. PAINTING HOUSE FRANKS ROOM - DAY

Creepy Toom escapes and kills Eveline.

24. INT. PAINTING HOUSE - DAY

25. INT. PAINTING HOUSE FRANKS ROOM - DAY

Frank comes back to his room and is surprised to see that his door has been kicked and that his painting is gone.

26. INT. MEDITATION ROOM - DAY

Frank and Marcel are in the meditation room. Frank sticks a piece of sticky tape on the locking mechanism of the safe.

We see that Marcel closes the safe.

Or we see that Frank takes out some of the secret ink in a vulpen and steels some of the secret ink.

27. INT. PAINTING HOUSE - DAY

28. INT. MEDITATION ROOM - DAY

29. INT. IDEETJES - DAY

FRANK suffers a psychotic episode and will visit a relative in a secluded home in the mountains.

His relative has a passion and makes a living from selling paintings.

Frank finds it strange that he is not allowed in a certain room in the house attic or basement.

Frank takes his medicines that seemed to work however in the house he starts hearing voices again.

While he tries to find out what the voices are which are coming from the basement, the part of the home that are off limits to him.

He finds out that the paintings in the basement are actually living creatures by night time.

Frank also tries some paintings while his relative teaches him.

Frank tries the secret paint himself and creates a super dangerous painting which ends up killing the neighbors.

=====

How to make horror scenes. And soon or long
And need a catalyst for psychosis.

=====

Add every day at 10:00 take medicine except 1 day forgets about it and then voices reappear.

=====

3 part act

Act 1 = almost killed by creepy toon.

Act 2 = Marcel dead by Creepy toon.

Act 3 = Creepy toon kills colleague whereby the voices stop and he is happy.

=====